

ACTIVITY PLAN:
Group Activity

"Roll a Snowman"

Dice Game Activity

Size of Group

- Recommended size group is 10 -15 residents. Depending on the amount of assistance that is needed, more residents may be able to join.

Equipment

- Snowman game card
- Snowman cut outs
- One six sided die for each player
- Scissors to cut out cards/shapes
- Cardboard and glue if desired
- Plastic baggies for organization if desired

Objective

- Increase hand and eye coordination
- Increase fine motor skills
- Increase socialization

How its Done

- Print and cut out attached cards and shapes.
- Print on cardstock or glue to cardboard for sturdiness if desired.
- Place one card and one set of snowman pieces into a baggie to keep organized and neat. Repeat with additional pieces if desired.
- When ready to play, give every player a card, a set of snowman pieces, and a die.
- There are several options for play:
 - **Option #1** – Give everyone their card and let them roll the dice at their own pace, the goal is just to finish the snowman at any point. If they finish the snowman, they win.
 - **Option #2** – Give everyone their card and when you say go, they begin rolling as quickly as they can to try and roll the snowman. The first person to complete the snowman wins.

ACTIVITY PLAN:

Group Activity

"Roll a Snowman"



Dice Game Activity – Page 2

How its Done

- **Option #3** – Have everyone sit in a circle. Choose one person to start who rolls their die and builds a piece of their snowman. Once that piece is built, play then moves to the person on their left who tries to roll a piece of their snowman. If someone rolls a piece that is already built on their snowman, they are not able to build and their turn is over. Continue going around the circle taking turns to see who can build their snowman first. Whoever builds the entire snowman first, wins.

ROLL A SNOWMAN


ROLL ONE DIE TO TRY AND ROLL ALL THE PIECES OF THE SNOWMAN.
WHEN YOU ROLL A COLOR, PLACE THE PIECE ON TOP OF THE SNOWMAN.

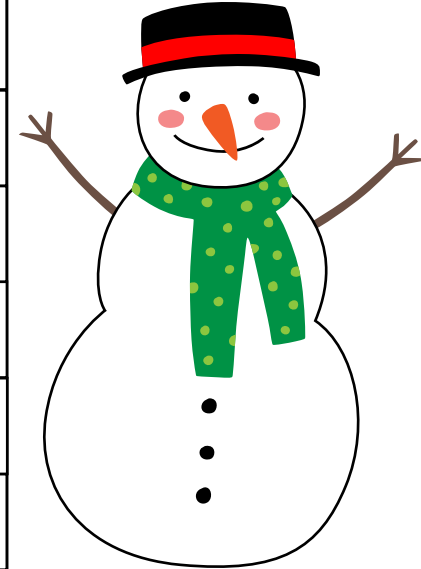
	BODY
	FACE
	TOP HAT
	SCARF
	ARMS
	NOSE



ROLL A SNOWMAN

ROLL ONE DIE TO TRY AND ROLL ALL THE PIECES OF THE SNOWMAN.
WHEN YOU ROLL A COLOR, PLACE THE PIECE ON TOP OF THE SNOWMAN.

	BODY
	FACE
	TOP HAT
	SCARF
	ARMS
	NOSE



ROLL A SNOWMAN

ROLL ONE DIE TO TRY AND ROLL ALL THE PIECES OF THE SNOWMAN.
WHEN YOU ROLL A COLOR, PLACE THE PIECE ON TOP OF THE SNOWMAN.

	BODY
	FACE
	TOP HAT
	SCARF
	ARMS
	NOSE



ROLL A SNOWMAN

ROLL ONE DIE TO TRY AND ROLL ALL THE PIECES OF THE SNOWMAN.
WHEN YOU ROLL A COLOR, PLACE THE PIECE ON TOP OF THE SNOWMAN.

	BODY
	FACE
	TOP HAT
	SCARF
	ARMS
	NOSE



